

LEG

1
7
4

SITE

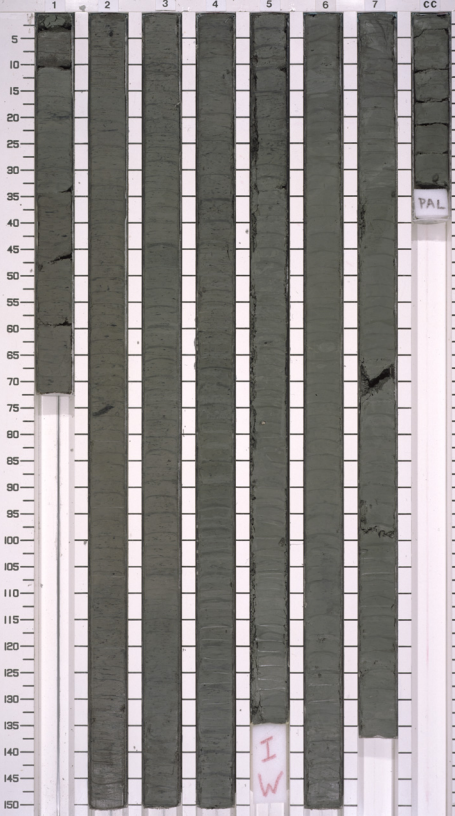
1
0
7
3

HOLE

A

CORE

5
0
X



PAL

I
W