

LEG

1
8
1

SITE

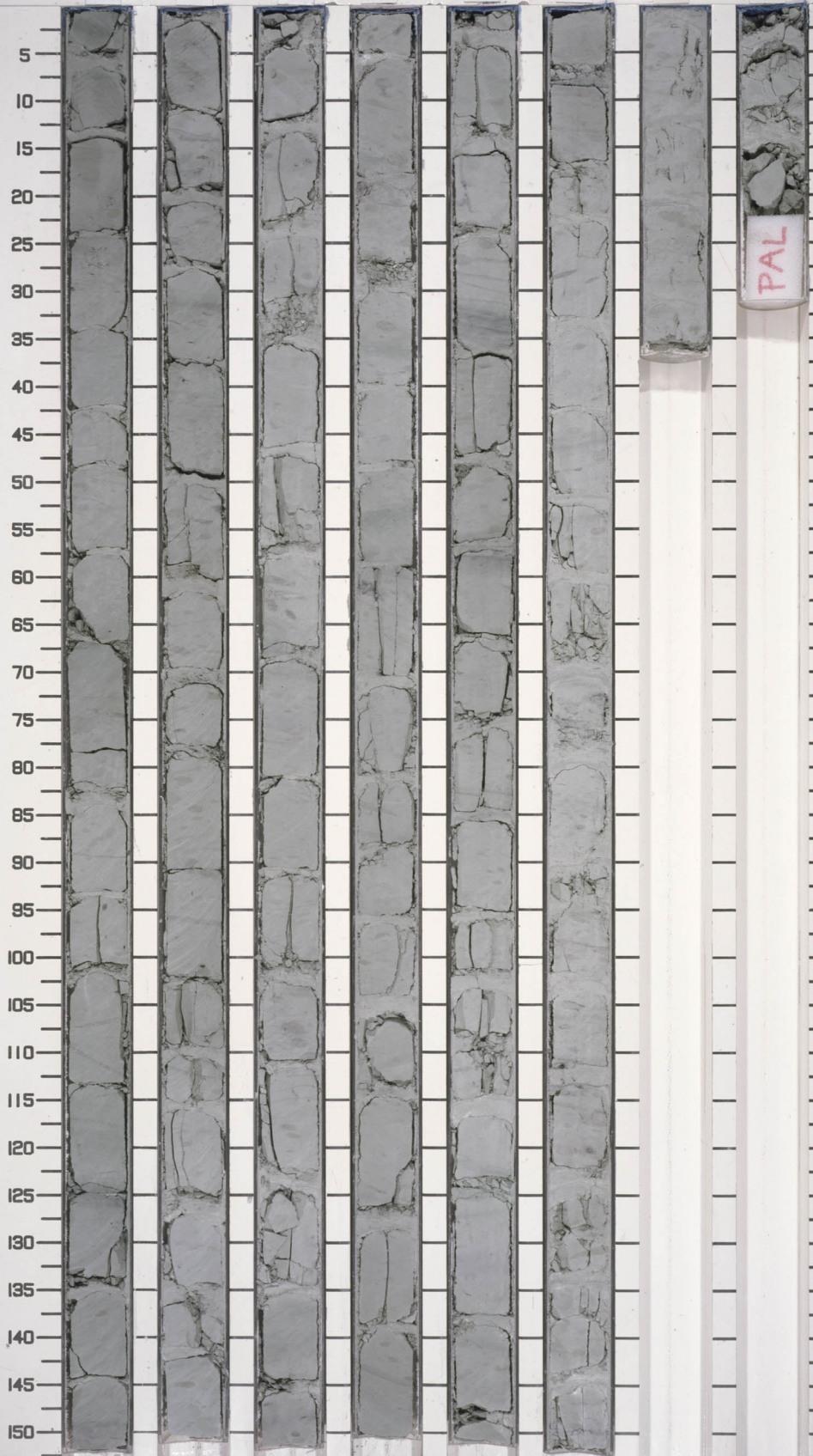
1
1
2
3

HOLE

C

CORE

2
6
X



PAL