

LEG

1  
8  
2

SITE

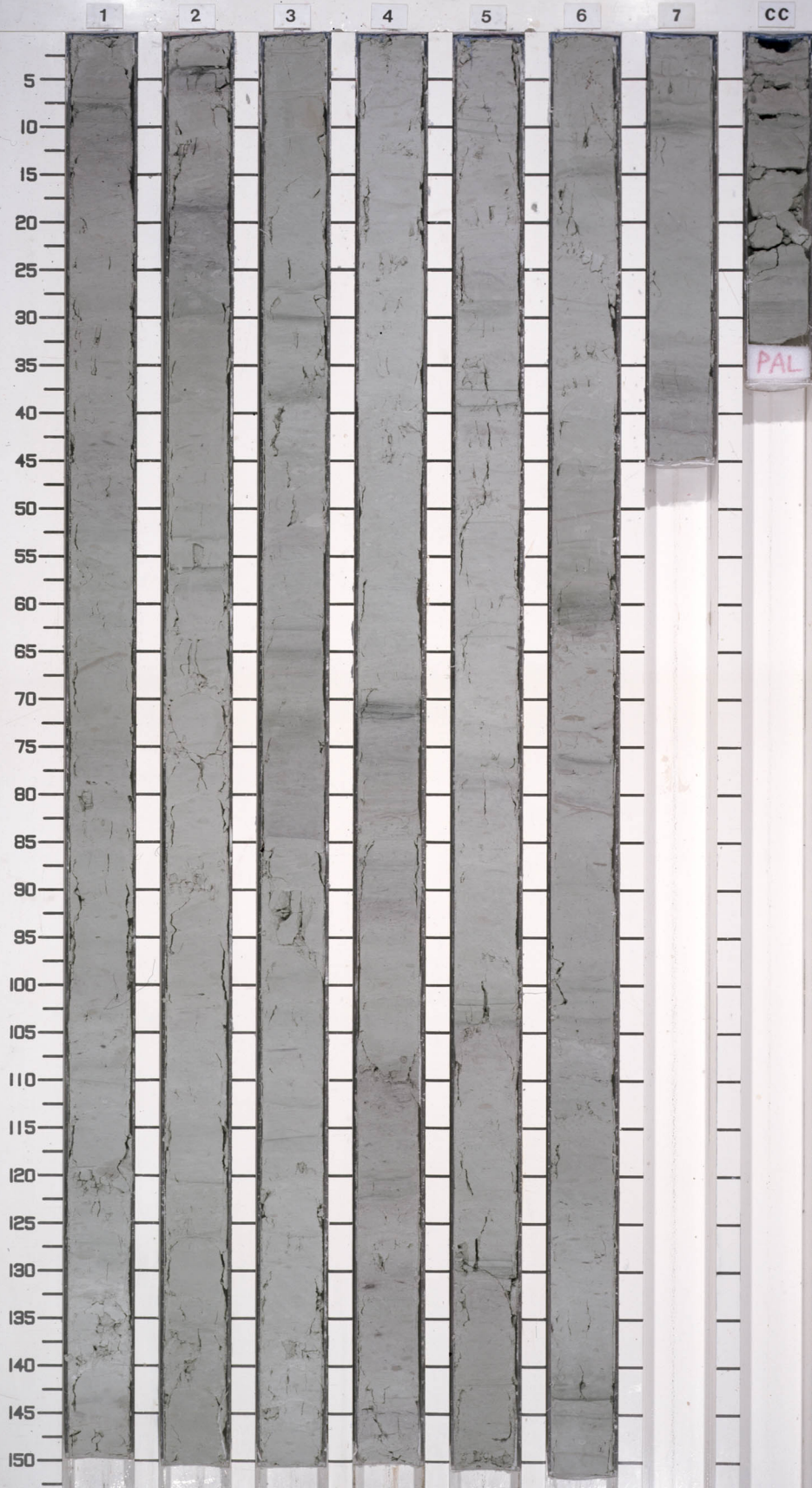
1  
1  
2  
8

HOLE

B

CORE

2  
5  
X



PAL