

LEG

1
8
3

SITE

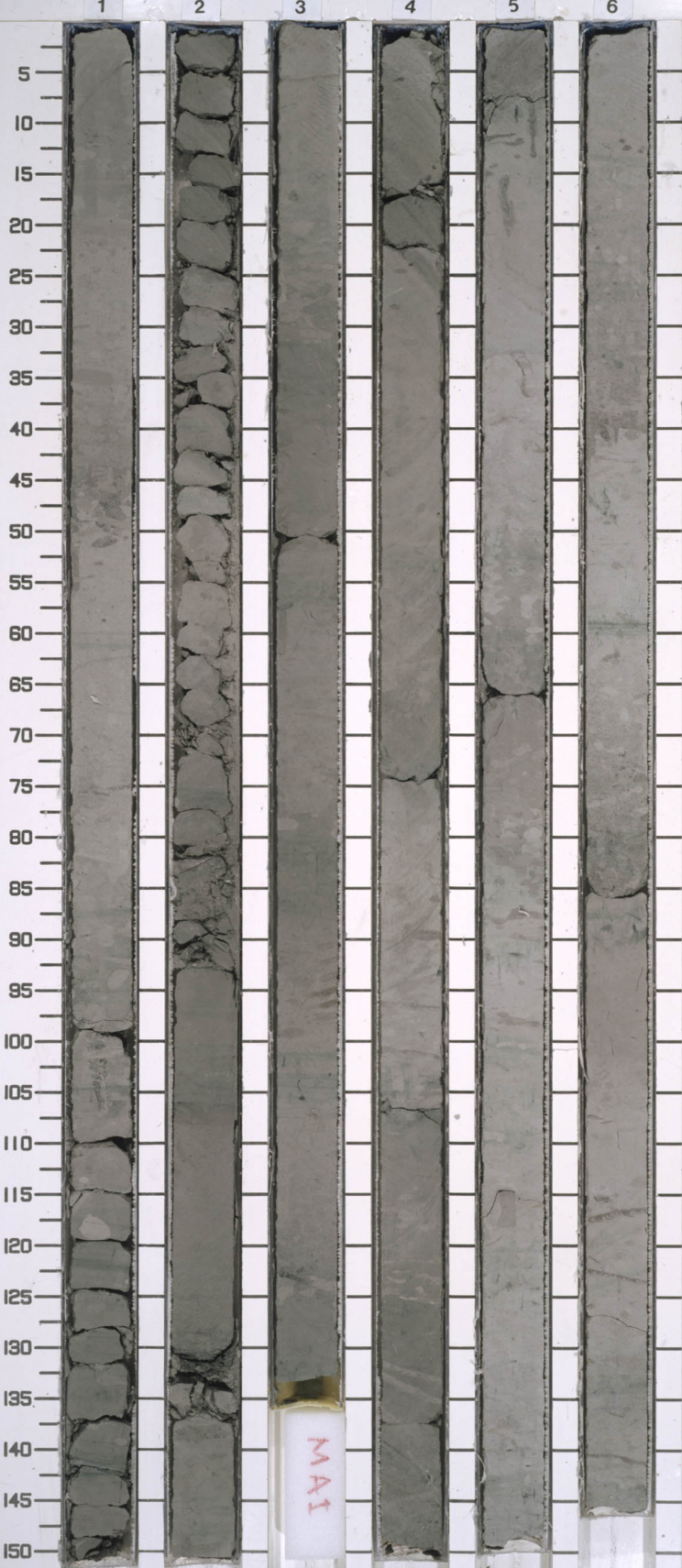
1
1
3
9

HOLE

A

CORE

2
1
R



PAL

MAT