

LEG

1  
8  
4

SITE

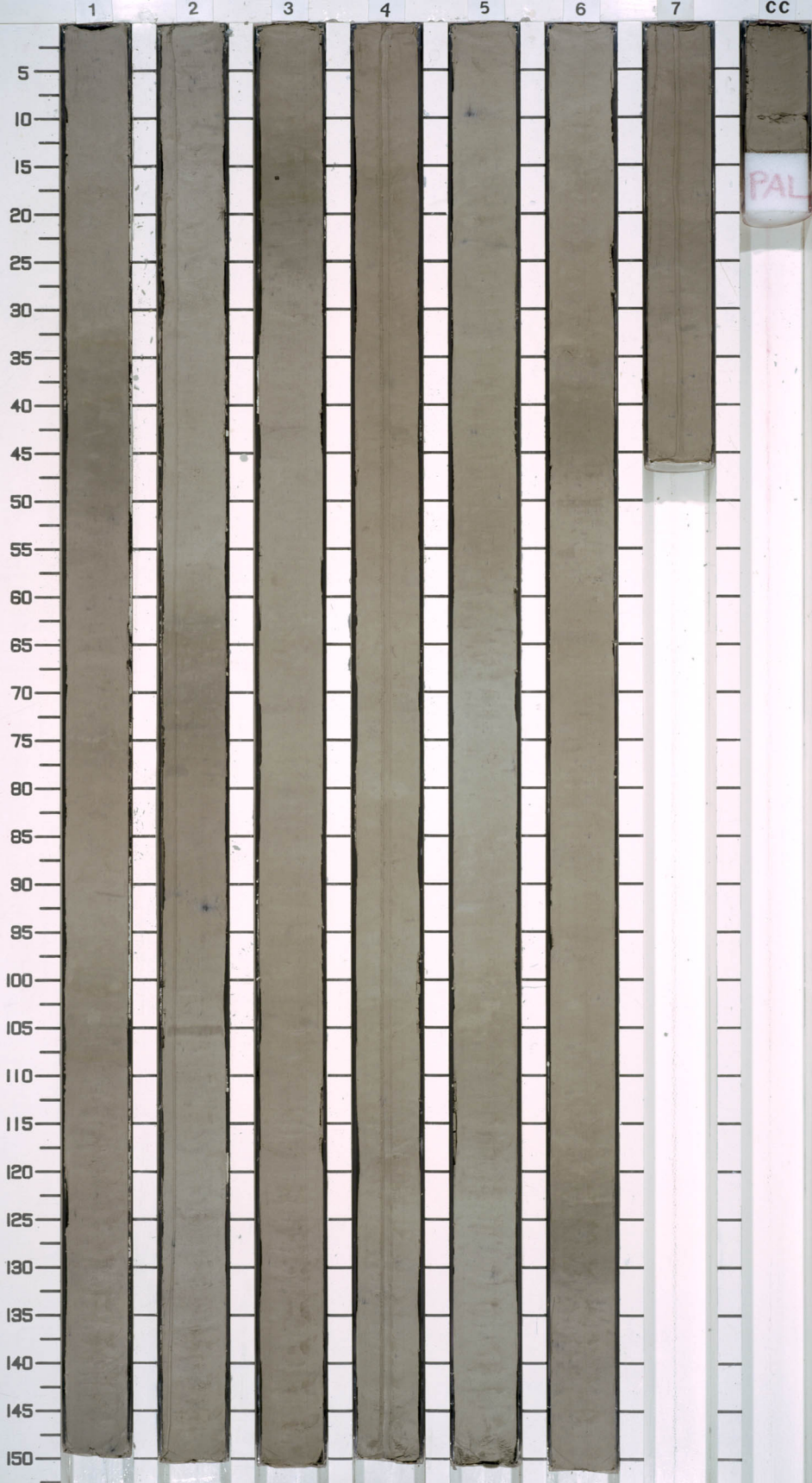
1  
1  
4  
8

HOLE

A

CORE

2  
3  
X



PAL

CC