

LEG

1
8
4

SITE

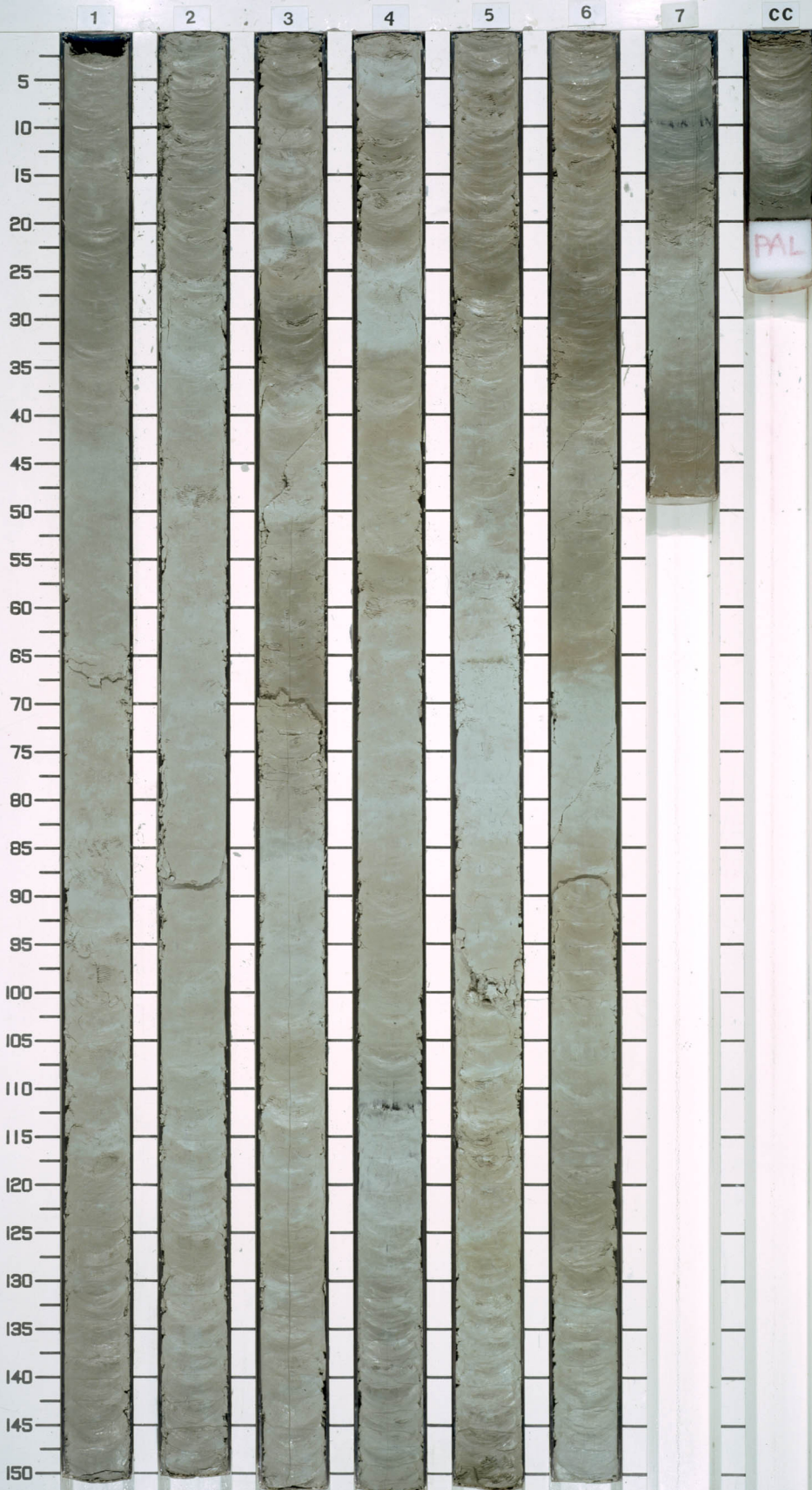
1
1
4
8

HOLE

A

CORE

3
7
X



PAL