

LEG

1
8
9

SITE

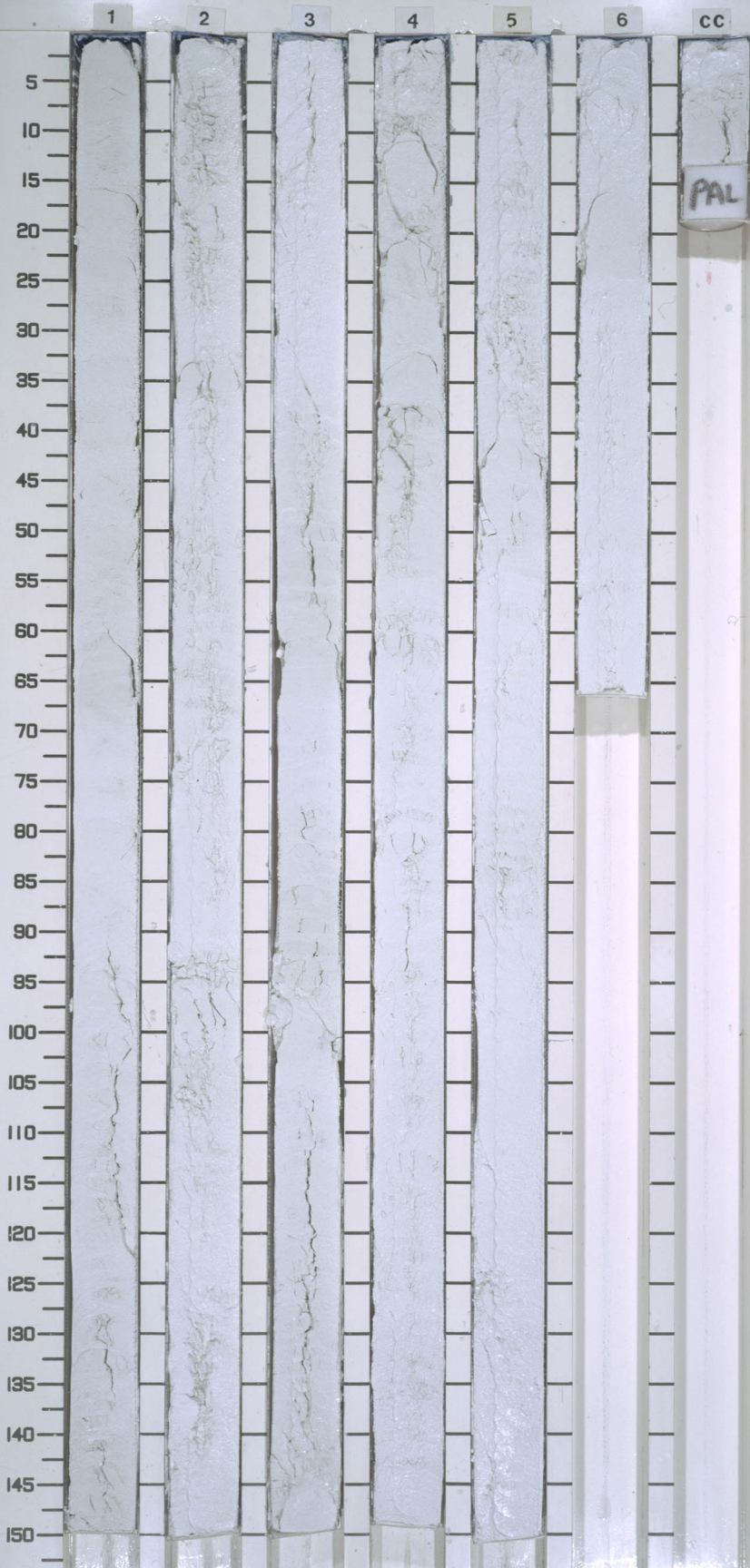
1
1
7
0

HOLE

A

CORE

3
8
X



PAL