

LEG

1
9
8

SITE

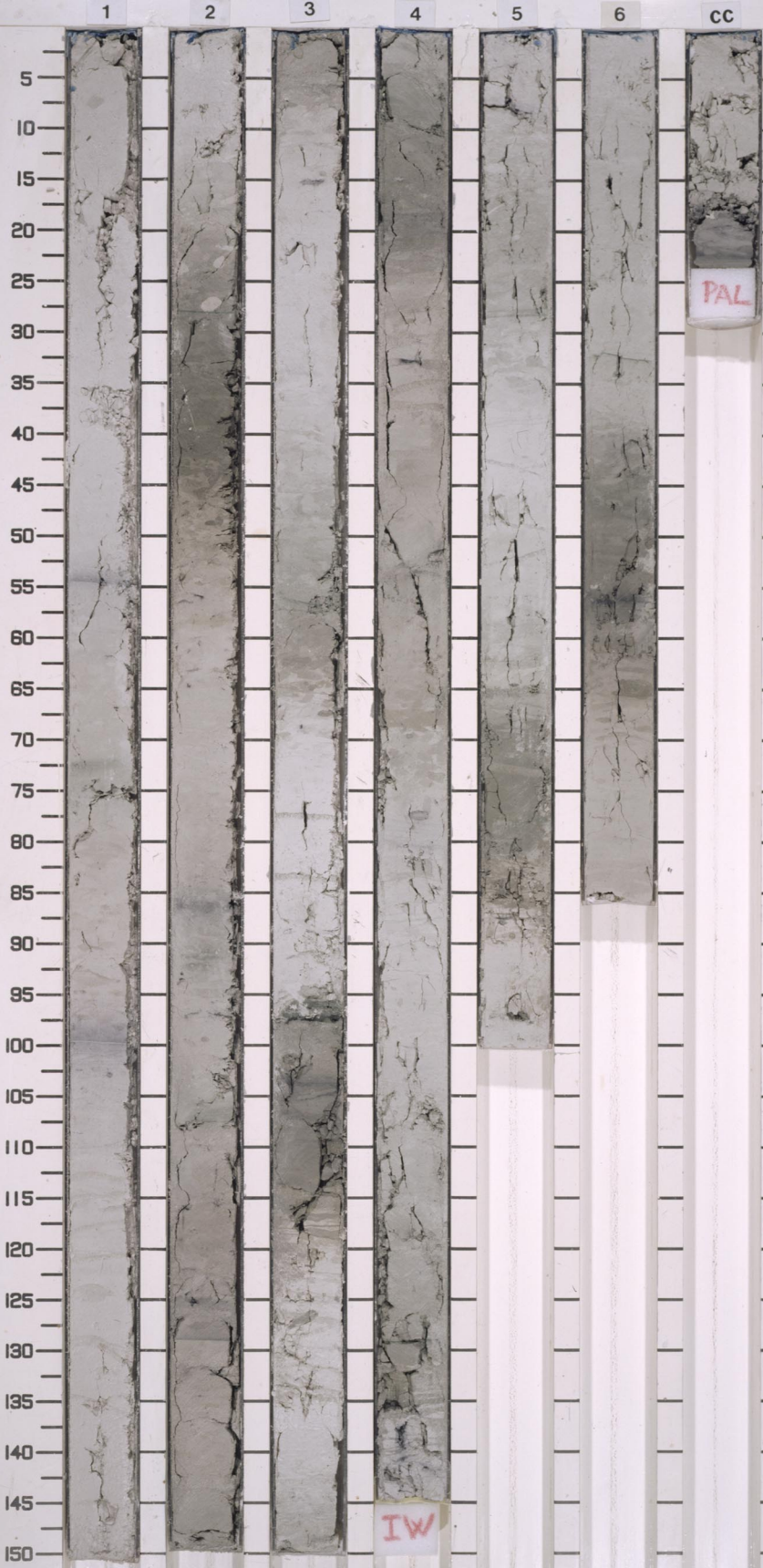
1
2
0
8

HOLE

A

CORE

2
3
X



PAL

IW