

LEG

2
0
7

SITE

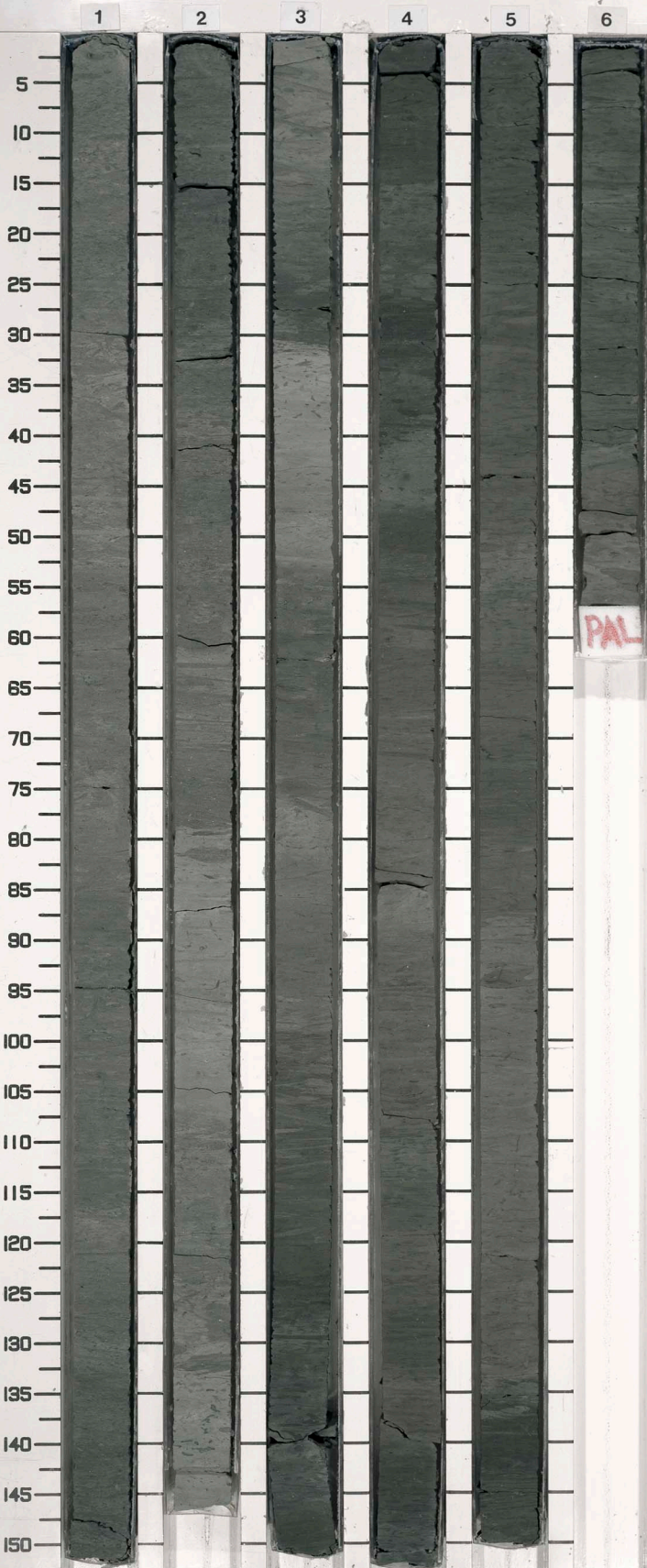
1
2
6
1

HOLE

A

CORE

4
0
R



PAL