

LEG

1
7
8

SITE

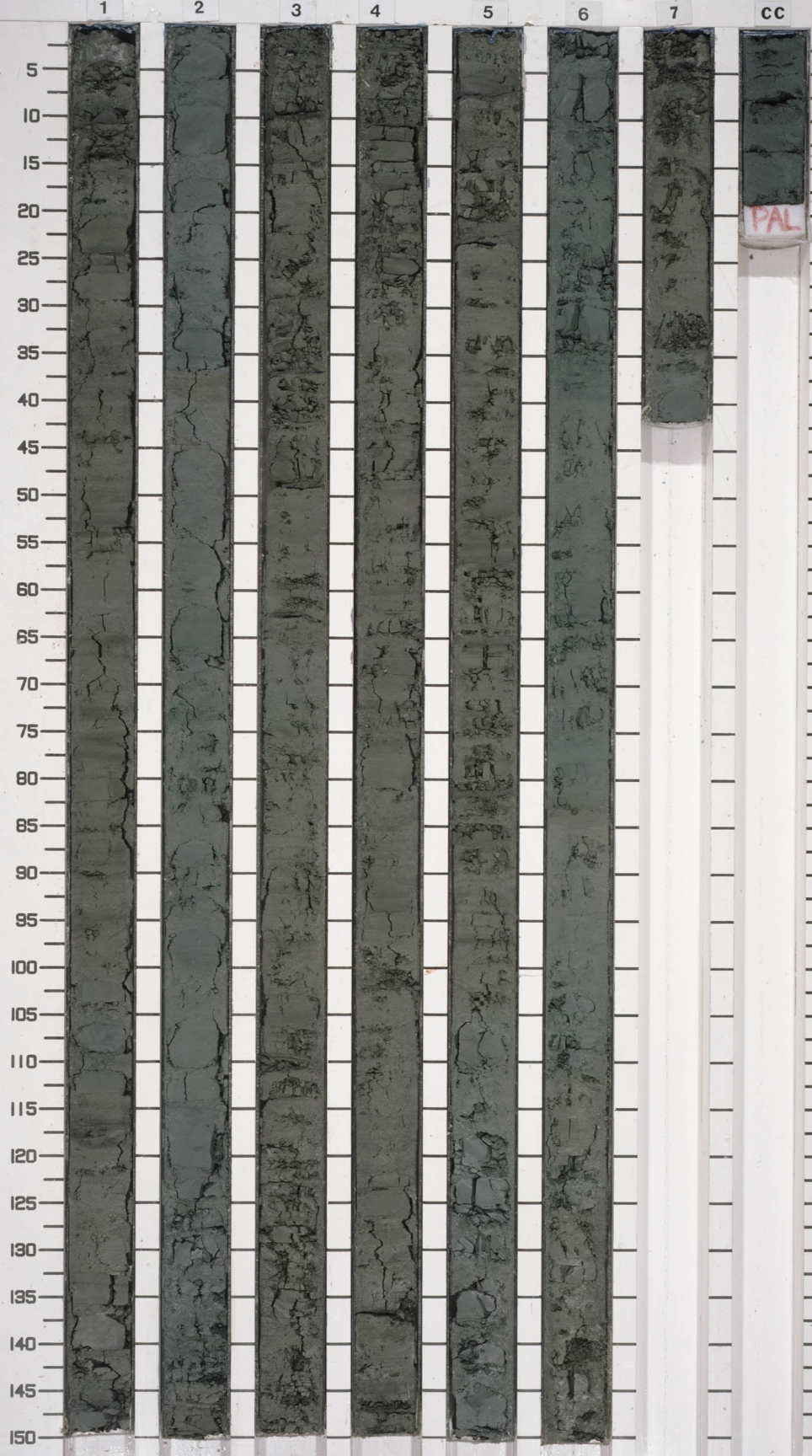
1
0
9
5

HOLE

B

CORE

3
4
X



PAL

CC