

LEG

1  
7  
8

SITE

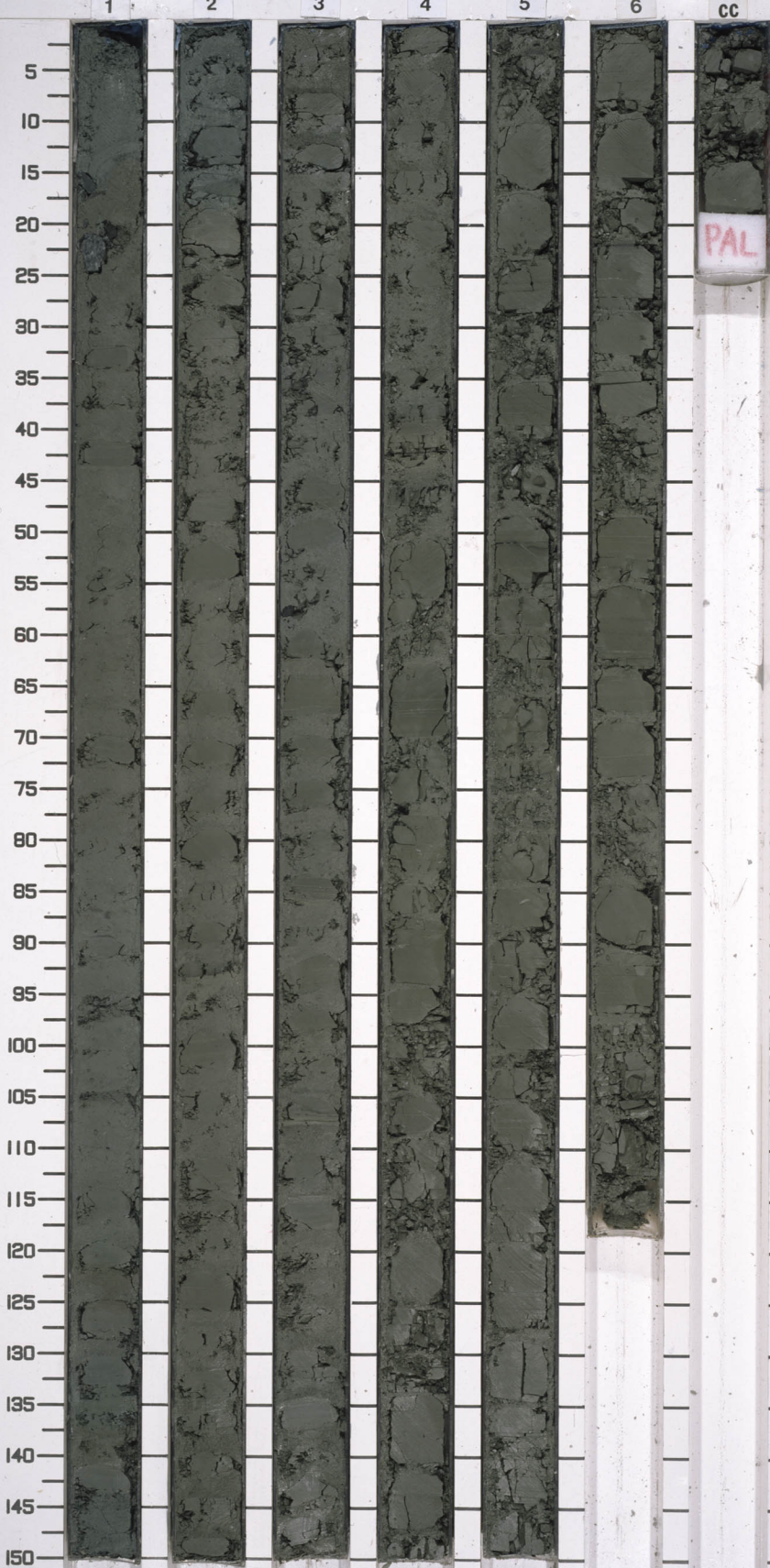
1  
0  
9  
6

HOLE

C

CORE

2  
3  
X



PAL