

LEG

1
8
2

SITE

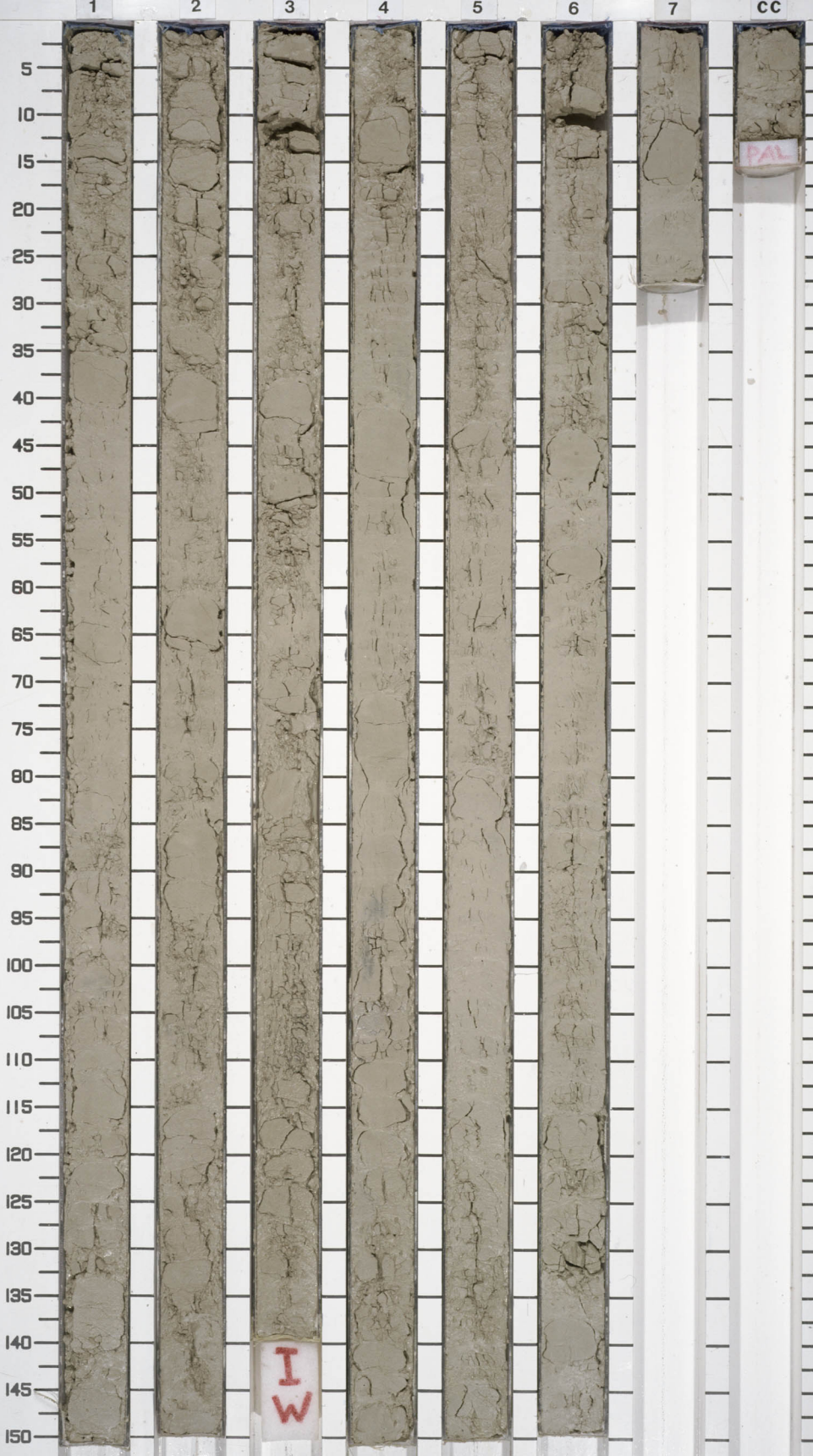
1
1
2
7

HOLE

B

CORE

3
0
X



PAL

I
W