

LEG

1
8
2

SITE

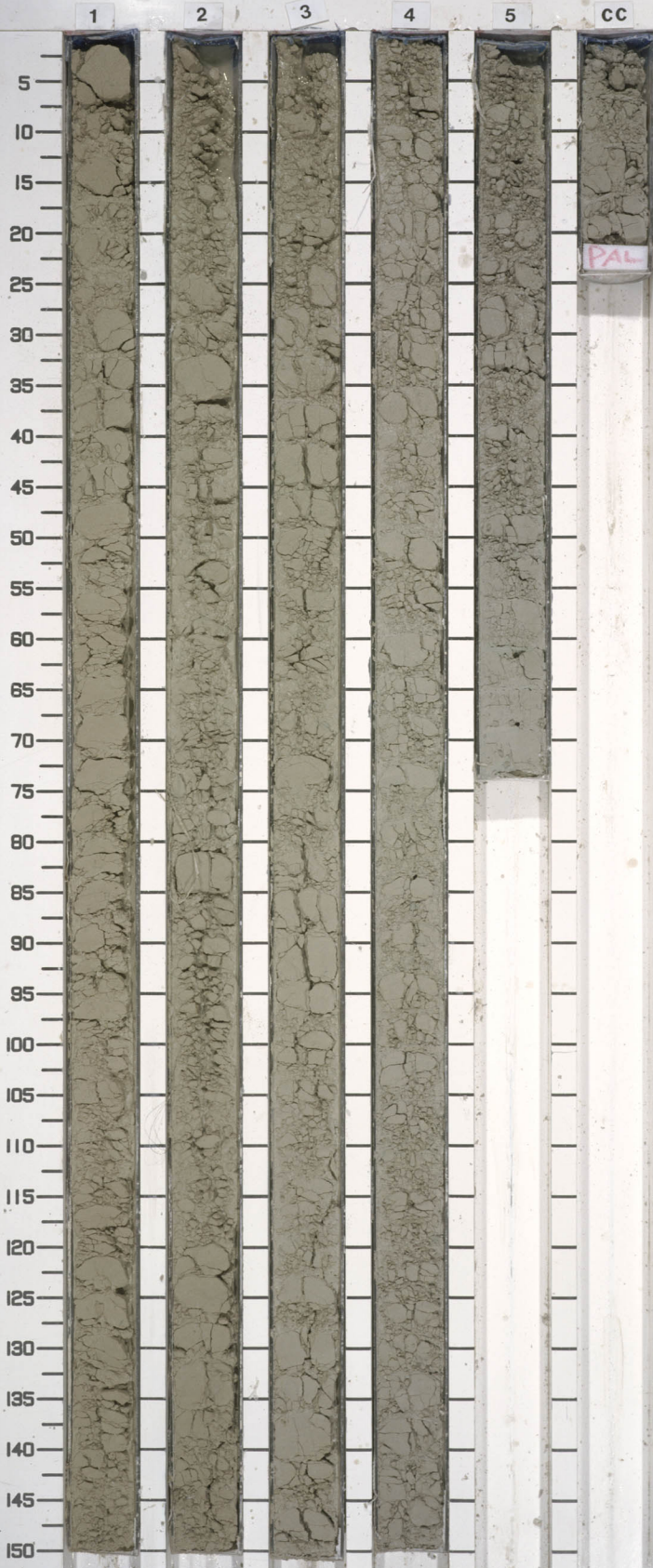
1
1
2
9

HOLE

C

CORE

3
4
X



PAL