

LEG

1
8
2

SITE

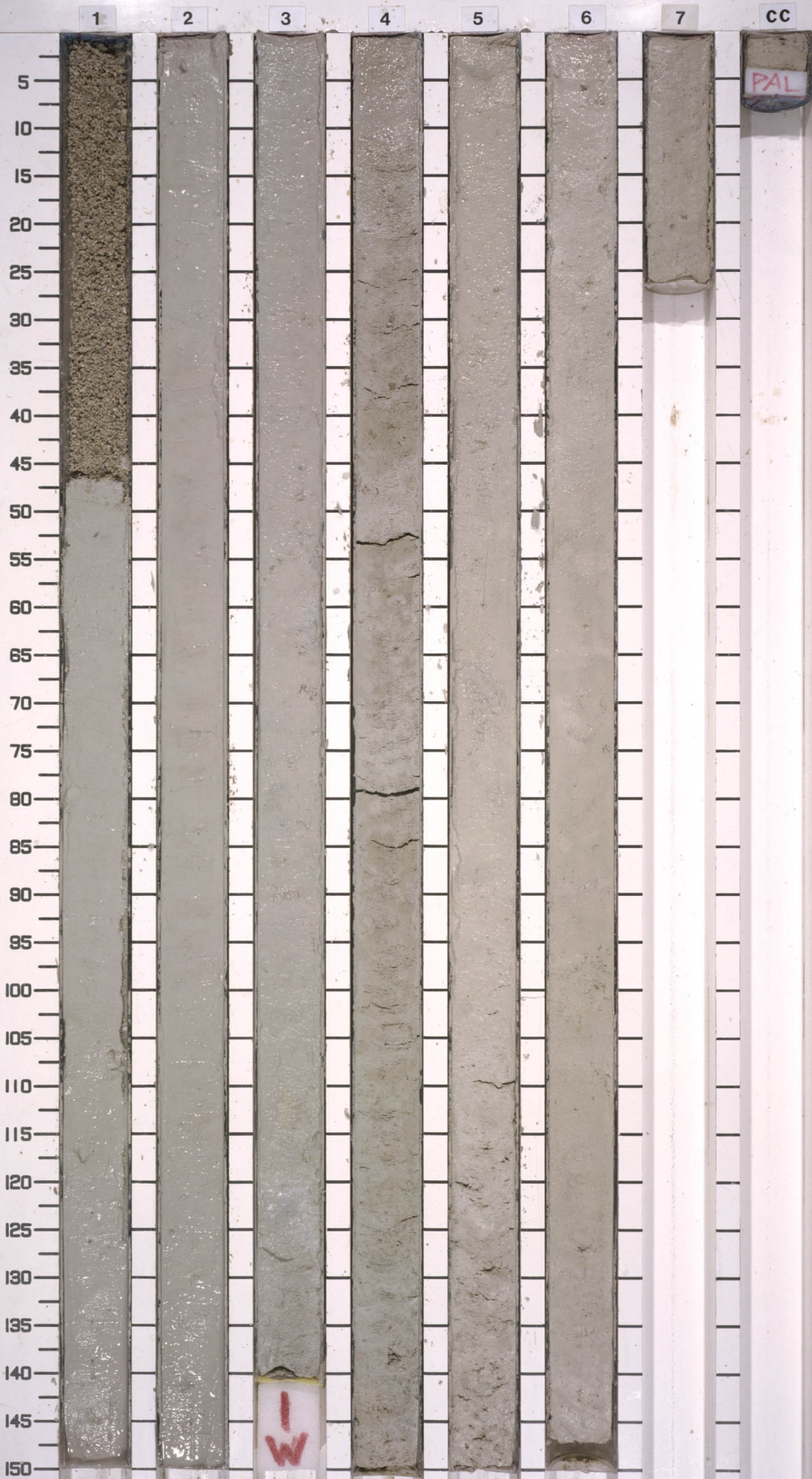
1
1
3
2

HOLE

B

CORE

1
2
H



PAL

CC

↓
W