

1

2

3

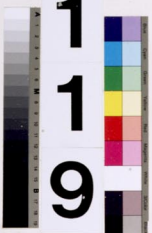
4

LEG

1
9
4

SITE

1
1
9
6



HOLE

A

CORE

7
0
R

