

LEG

2  
0  
7

SITE

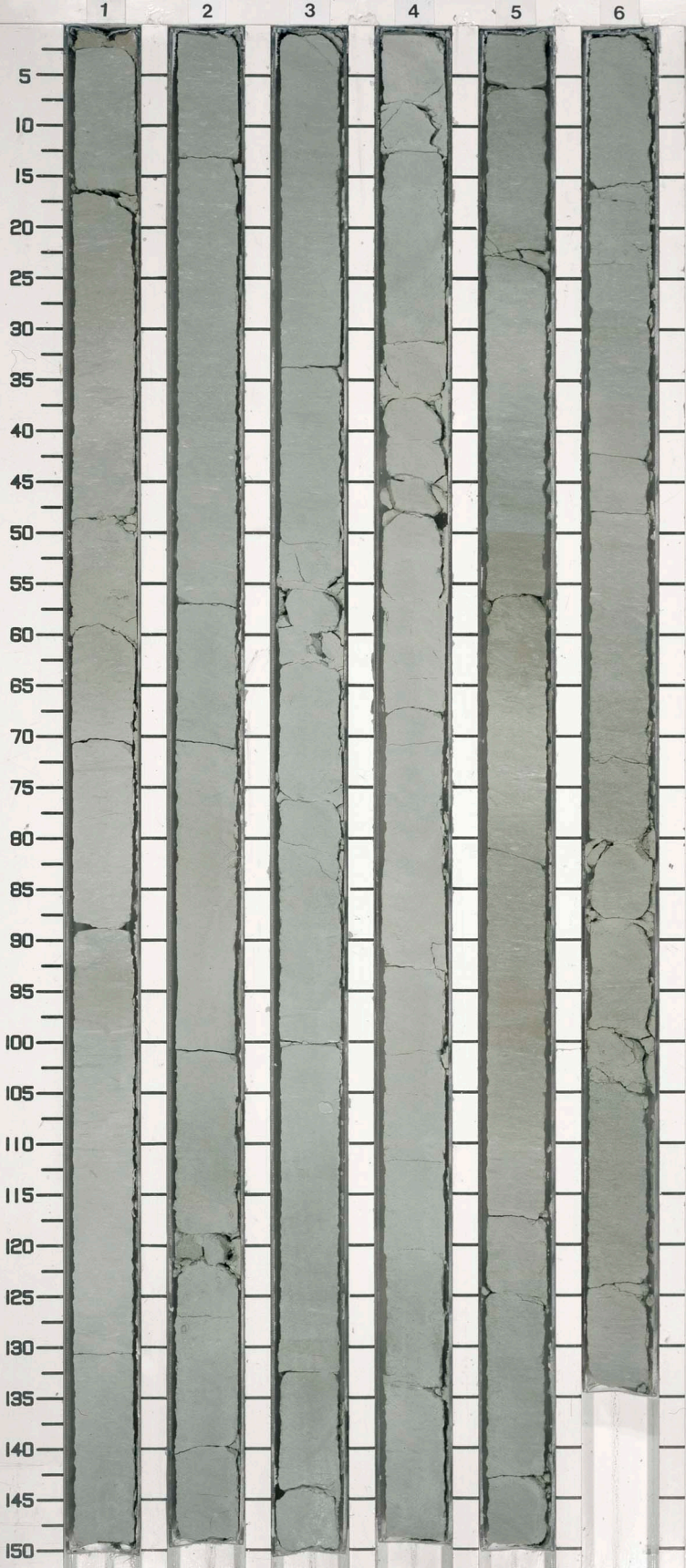
1  
2  
5  
8

HOLE

B

CORE

1  
0  
R



CC  
PAL